

## MODULE PART NUMBERING SYSTEM

1
2
3
-
4
5
-
6
7
8
-
9

<b>1</b>	<b>Module Type</b>	AGM = AZ Displays Graphic Module ACM = AZ Displays Character Module	
<b>2</b>	<b>Module Format</b>	1602 = 16x2 2004 = 20X4 4002 = 40x2	2464 = 240x64 3224 = 320x240 1264 = 128x64
<b>3</b>	<b>Design Version</b>	A through ZZ for different PCB sizes controller IC's, etc. (Combine with module format to arrive at base model number.)	
<b>4</b>	<b>Polarizer Type</b>	R = Reflective M = Transmissive, Positive	F = Transflective N = Transmissive, Negative
<b>5</b>	<b>Backlight Type</b>	N = None L = Yellow LED LW = White LED	E = EL C = CCFT
<b>6</b>	<b>Fluid Type</b>	T = TN B = Blue mode STN Y = Yellow mode STN	G = Gray mode STN F = FSTN (Film-compensated STN [H/W])
<b>7</b>	<b>Viewing Direction</b>	B = Bottom View (6 o'clock) T = Top View (12 o'clock)	L = Left View (9 o'clock) R = Right View (3 o'clock)
<b>8</b>	<b>Temperature Range And Power Supply</b>	S = Standard temp range requiring single supply voltage D = Standard temp range requiring dual supply voltages W = Wide temp range requiring single supply voltage H = Wide temp range requiring dual supply voltages	
<b>9</b>	<b>Options</b>	T = Touch Screen	

ACM 1602M - R N - Y B S - T  
 1 2 + 3 4 5 6 7 8 9

1 = Character Module	6 = Yellow Mode STN
2 + 3 = Base Model Number	7 = Bottom View
4 = Reflective Polarizer	8 = Standard Temp Range with Single Supply Voltage
5 = No Backlight	9 = Options